Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

10656969

CLAIMS AS FILED - PART I (Column 1) (Column 2)							SMALL ENTITY TYPE		OTHER THAN OR SMALL ENTITY		
TOTAL CLAIMS			9		, , , , , ,		RATE	FEE		RATE	FEE
FOR			NUMBER FILED		NUMBER EXTRA		BASIC FEE	385.00	OR	BASIC FEE	770.00
TOTAL CHARGEABLE CLAIMS			9 minus 20=		* B		X\$ 9=		OR	X\$18=	
INDEPENDENT CLAIMS			\mathcal{J} minus 3 =		* B		X43=		OR	X86=	
MULTIPLE DEPENDENT CLAIM PRESEN				SENT			+145=		OR	+290=	
* If the difference in column 1 is less than zero, enter "0" in column 2							TOTAL	875	OR	TOTAL	
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)						OTHER THAN SMALL ENTITY OR SMALL ENTITY					
AMENDMENT A		(Column 1) CLAIMS REMAINING AFTER		HIGH NUM PREVIO	IEST BER DUSLY	(Column 3) PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	PAID **	FOR	=	X\$ 9=	_	OR	X\$18=	- 1 - 2
	Independent	*	Minus	***		=	X43=		OR	X86=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+145=		OR	+290=	
							TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colu	mn 2)	(Column 3)	ADDITITEE				
ENT B		CLAIMS REMAINING AFTER AMENDMENT		NUM PREVI	HEST IBER OUSLY FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
AMENDMENT	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X43=		OR	X86=	
	FIRST PRESE	NTATION OF MI	ULTIPLE DE	PENDEN	CLAIM		+145=		OR	+290=	
							TOTAL ADDIT. FEE		OR	TOTAL ADDIT, FEE	
		(Column 1)			mn 2)	(Column 3)					
AMENDMENT C	`	CLAIMS REMAINING AFTER AMENDMENT		NUN PREV	HEST MBER OUSLY FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Mint.s	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	****		=	X43=		OR	X86=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+145=		OR	+290=	
 If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." 							TOTAL		OR	TOTAL	
						- 00	ADDIT, FEE			ADDIT. FEE	